Healthcare and Social Service Workers Helping Parents Understand the Impact of Digital Technology on Children and Teens

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The Problem

Dan Siegel's handy brain anatomy model Neocortex __ - Neocortex Limbic Brain Limbic Brain Brain Stem Brain Stem Neocortex _ Neocortex Limbic Brain (hidden) -Limbic Brain Brain Stem ~ Brain Stem

WHOA!!!
SO MUCH
INFO COMING
AT YOU... AND
THE PEOPLE
YOU SERVE

Adolescent Brain Cognitive Development (ABCD) Study - NIH

Goal is to increase understanding of factors influential to a child's life trajectory

https:// www.addictionresearch.nih.gov/ abcd-study



The New York Times

10/26/2018

The New York Times

A Dark Consensus About Screens and Kids Begins to Emerge in Silicon Valley

"I am convinced the devil lives in our phones."

-Athena Chavarria
Former Exec Asst at Facebook

My Goal for Today:

Empowered Parenting Support!!



Understand kids' brains and technology's impact on them so that you can feel confident helping parents put boundaries in place to enable kids to thrive now and in their future.

Interviewer: So your kids must love the iPad.

Jobs: They haven't used it. We limit the amount of technology our kids use at home.





In contrast: Children are on a screen an average of 7 hours per day.

Screen use has tripled in zero to eight-year-olds since 2013

Outside unstructured play time averages 4-7 minutes per day

"If you're spending hours a day plugged in then there has got to be someplace that you're not...And that someplace that you're not is often with family

Sherry Turkle, *Alone Together*

and friends."

45% of teens say they're online almost constantly

% of U.S. teens who say they use the internet, either on a computer or a cellphone ...

	Almost constantly		Several times a day		Less often		
2018	48	45		44		11	
'							
2014- 2015	24		56		2	0	

Note: "Less often" category includes teens who say they use the internet "about once a day," "several times a week" and "less often."

Source: Survey conducted March 7-April 10, 2018. Trend data from previous Pew Research Center survey conducted 2014-2015. "Teens, Social Media & Technology 2018"

PEW RESEARCH CENTER



Last to develop

Houses Executive Skills

- Focused attention
- Motivation
- Anticipating Consequences
- Planning
- Organizing
- Time Management
- Good Decision Making

Prefrontal Cortex of Frontal Lobe

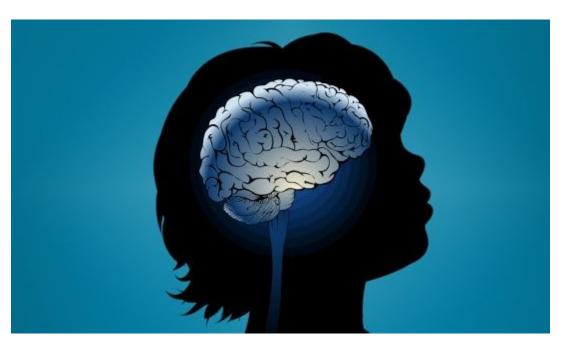
Requires: Sleep, Practice and Time in the Real World



WHAT THE INTERNET IS DOING TO **OUR BRAINS** Nicholas Carr SHALLOWS



Deep Work Hypothesis:



"The ability to perform deep work is becoming increasingly rare at exactly the same time it is becoming increasingly valuable to our economy. As a consequence, the few who cultivate this skill...will thrive."

Prefrontal Cortex of Frontal Lobe



-Cal Newport

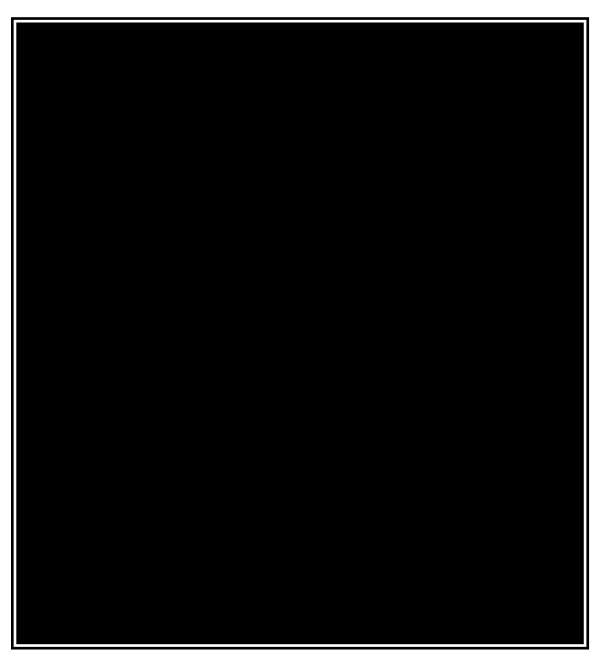
Deep Work

Patients ...perceive less pain when immersed in SnowWorld, allowing doctors to treat them with significantly lower levels of ...painkillers...

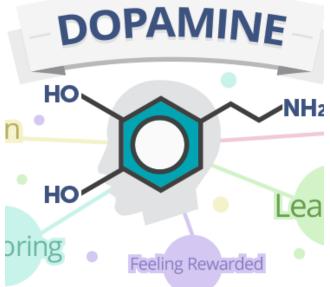
Best of all, MRI scans prove patients don't just perceive less pain – in many cases, their brains actually experience 50 percent fewer pain messages than those same patients experience without SnowWorld.

-Dr. Hunter Hoffman, University of Washington, virtual reality researcher











Addiction Cycle

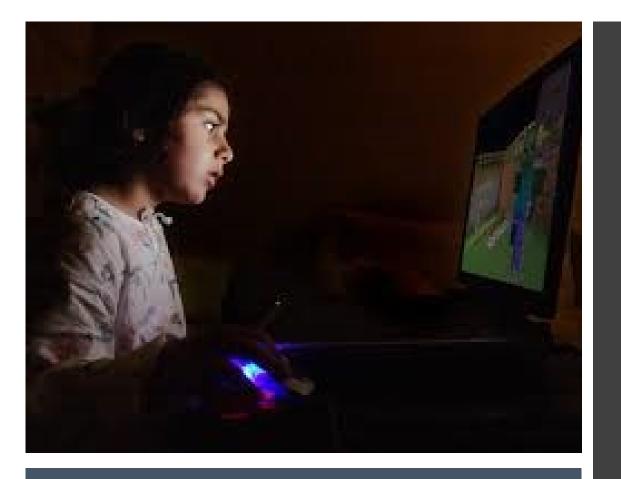
Vulnerable Brain

Problematic Use

Brain Changes

Fewer Coping Skills

Increased Use



How do you know if your child is on a screen too much?

Emotional Academic Physical Behavioral Social

The gift of attachment...

Social Brain





The price of anything is the amount of life you exchange for it, immediately or in the long run.

-Henry David Thoreau



Loneliness

Depression

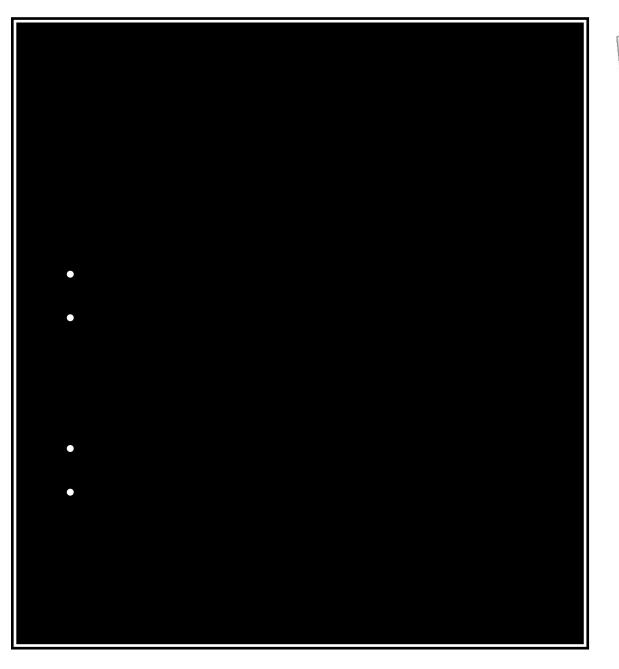
Suicide attempts and completions

Kids and Social Media

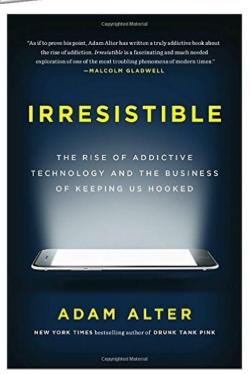


More susceptible...

"Vulnerable brains are more vulnerable to screen addiction, and then the addiction contributes to psychiatric pathology, which worsens the addiction." Victoria Dunkley

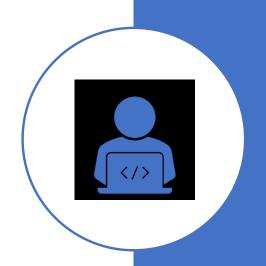






Targeting children...

Society sends a message to kids that technology should be incorporated into every aspect of their lives. And it's working.



Ben Halpert, Cyber Savvy Kids











Children and Teens are Targeted

Like with any addiction, prevention is key...

So now what? For educators...

Familiarize yourself with relevant, peer-reviewed research
Be willing to change based on new information
Offer in-services to teachers on the effects of screens on brains
Teach children what screens do to their brains
Develop district policies that:

Place screen time limits per grade for during and after school Offer alternatives for those who react strongest to screens Limit or block exposure to distractive apps and websites hint: coolmathgames.com has nothing to do with math! Allowing news apps like CNN to come up on children's computers exposes them to sexualized and traumatizing images (remember: race to the bottom of the brainstem)

So now what? For parent educators...

Teach "TEACH" Parenting to Promote Effective Media Management, Joy Gabielli, in *Pediatrics*, July 2018 T- Talk to your kids about their media use Ask questions about what they enjoy and what their friends eniov

E- Educate about wrong behavior Point out negative/realistic consequences often not shown in media

C- Co-View

A- Actively watch media with your child Comment when you observe risky behavior or use as future talking points as kids take parental silence as consent H -House Rules No screens in bedrooms or bathrooms

Consequences

Probe for potential tech addiction with all your clients/patients.

So now what? For mental healthcare professionals... Self-Determination Theory:
3 Central Human Needs:
Probe Autonomy
Relatedness
Competence

Help them discover what need their technology is helping to meet <u>and</u> what it prevents. Goal is to replace the addiction with something that meets that need in a healthy way.

...for mental healthcare professionals continued...

Self-Determination Theory
Teach and practice
mindfulness/anxiety reducing
strategies

Gradual Digital Detox: Reduce use by 45-60 min/day until gone (especially if violence presents)

Replace screen time with prearranged activities/people

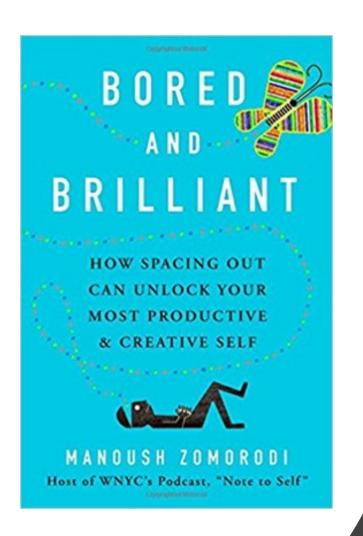
Practice mindfulness/journaling

Nature

So now what? For all of us...

Teach & Model Moderate, Controlled, Positive Use

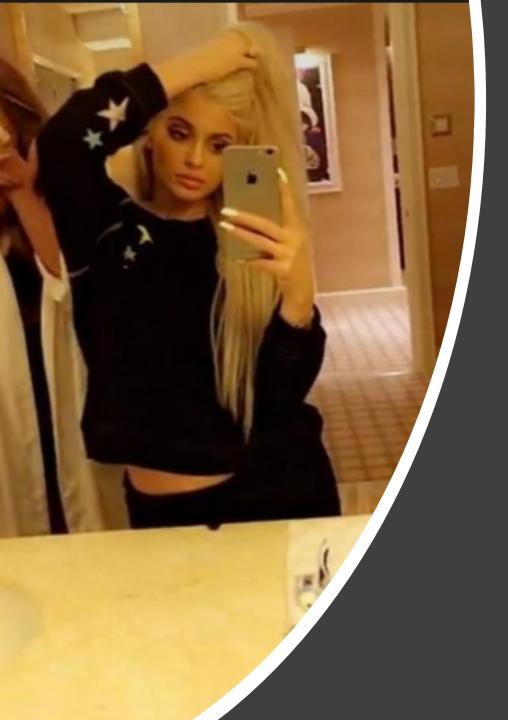
Check your Checking — Notice & Reduce (Moment, Screen Time on iPhone)
Set Time Limits
Where/ When/What devices are allowed
Digital Detox/Sabbath/ Vacation
Practice Presence
Difference between consuming and creating, investigating, educational pursuits



Boredom is not a problem.

In fact, it is very good to be bored.

The Default Mode Network



Technology Free Zones:

- Bathroom
- Bedroom
- Car
- Outside



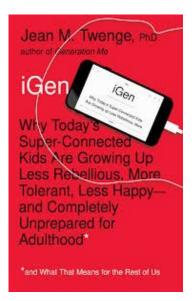
Technology Free Times

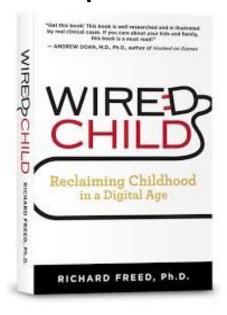
Dinner

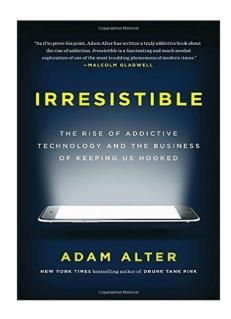
30-60 minutes before bed

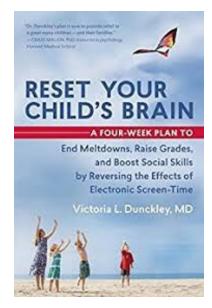
Face to face conversations

Books to help

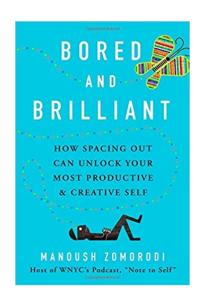


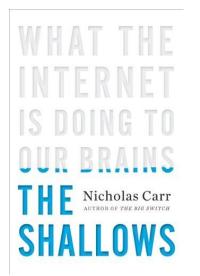


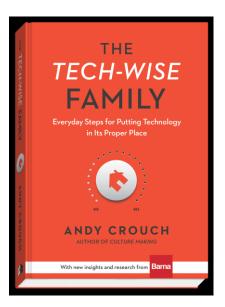












Websites to Help

